



Hacking

Aim	To find examples of various types of hacking, from life hacking to social hacking
Duration	-
Number of participants	any
Difficulty	medium
Conditions	The activity needs time as it involves research and implementation. Suitable for groups
Material	Smartphone
Preparation	-

Description

What does hacking mean? Phase 1 In the first phase the participants do research. Hacking means to make use of a technology or process for a purpose other than intended. Placing a slipper between a door frame and door so it stays open is a form of hacking. In this first phase the participants look for examples of hacking which can relate to technology but don't have to. **Life hacks** – making everyday life easier **Social hacks** – manipulating somebody in a certain way in order to gain access to otherwise restricted information **Game hacks** – scoring and achieving targets in a game without following the set rules or intended stages of the game. **IT hacks** – breaking into computer systems or programmes in order to misuse them for one's own purposes Phase 2 The participants work out examples of different forms of hacking in groups and present them to each other.

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